

Area X : Game Artwork

2021

Illustrations for cards & box

Logo Design

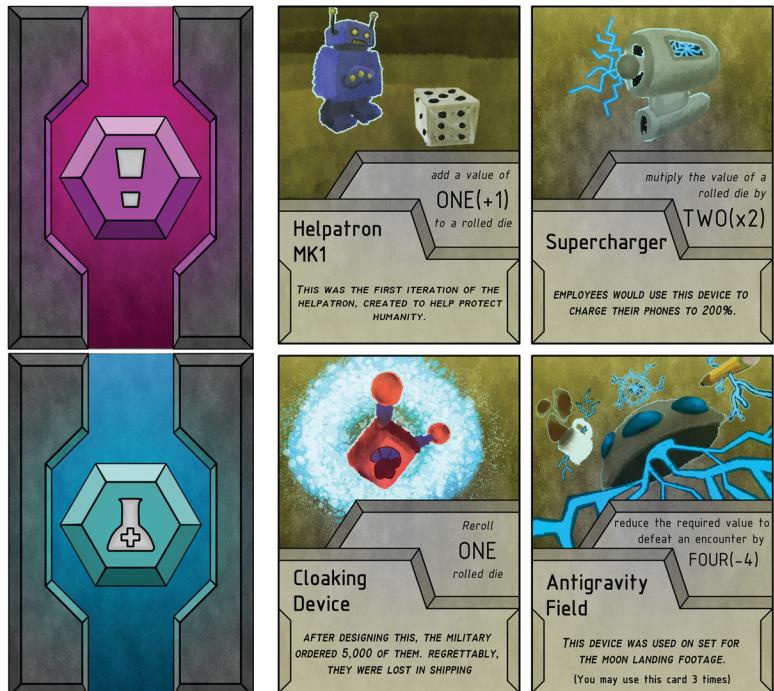
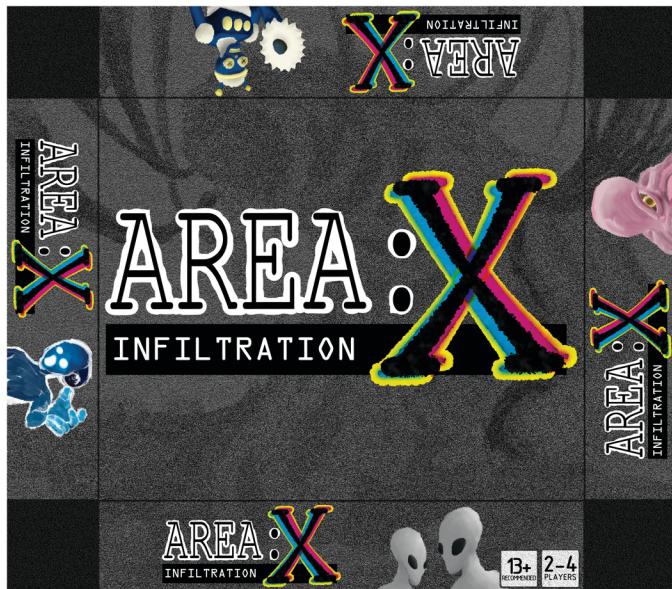
Digital Art

Extracurricular: School Club

There are many elements used to unify the aesthetic of the game. There are two visual elements that reoccur in the game's art.

The colors CMYK (Cyan, Yellow, Magenta, Black) are used to convey information about the functions of elements.

The second is hexagons and the number six in general. This is in reference to the six sides of a die meaning most numbers in the game are a multiple of six. These are used to represent Area X itself no matter what you may find inside.



Box Design (Front & Back)

Logo Design

Small sample of the custom Front & Back Illustrations for 40+ cards